

# Venturing Board of Review Guide



BOY SCOUTS OF AMERICA®

# The Purpose of Venturing and Its Boards of Review

## What Is Venturing?

Imagine racing down a river through Class 3 rapids, climbing to the top of the highest mountain, performing in front of a group, or even traveling the world. The only limits to adventure are those we create in our own minds.

Now imagine leading a group through these activities and having a blast doing it! This is Venturing. Venturers go all over the country and even the world, breaking the barriers of what they thought they could do.

Venturing offers young people adventure with a purpose that fosters development in leadership skills, positive attitudes, service to others, and personal growth. Their experiences help them mature into responsible, caring, and dependable leaders for tomorrow.

## Venturing Boards of Review: Stories and Discussions

After their adventures, it is natural for young people to want to tell the world about what they have done. A board of review gives Venturers an opportunity to relive the thrills, their accomplishments, and the lessons they have learned—and to get excited about them all over again! In listening to these stories, the board of review will learn how the candidate achieved the award requirements, and gain insight not only into the participant's progress and growth but also the unit's program.

A board of review is scheduled after a Venturer completes the Discovery, Pathfinder, or Summit award requirements. The purpose is to review the quality of the candidate's experience and, through discussions and stories about the fun, adventure, and benefits of Venturing, to decide whether the Venturer has fulfilled the requirements for the award. But think of the reviews more as group interchanges where a candidate's peers participate, and are empowered and encouraged to fully engage in all that is said.

Remember, the board of review is not an "examination," and it is not meant to test a candidate on skills and activities required for an award. That has already occurred. Instead, it is an opportunity to learn about the Venturer's attitudes, accomplishments, and ideals, as they recall and relive their journeys.

You will know you have it right when your Venturing boards of review are fun and rewarding experiences, and every Venturer looks forward to them.

## Discovery and Pathfinder Boards of Review

### Composition of the Discovery and Pathfinder Boards of Review

Discovery and Pathfinder boards of review consist of the award candidate's peers in the crew. The board is chaired by the crew president, unless the president is the subject of the board; then a crew vice president becomes the chair. There is no required number of Venturers for the board, but a group of three—the chair and two members—is considered most appropriate. Fewer than that does not fully reflect the importance of the award

milestones. The chair selects the other board members from the crew.

Two adults registered with the crew, preferably members of the crew committee, must be present during the board of review in a nonvoting advisory capacity. The crew Advisor and associate Advisors are not members of the board of review, but may be present as observers, and they may serve as one or both of the registered adults present. At no time should there be more adults than Venturers present at a board of review. The Venturer's parents, relatives, or guardian should not be in attendance in any capacity.

For more information see the *Handbook for Venturers*, Venturing Advisor Position-Specific Training 2014, and the *Venturing Advisor Guidebook*.

## How to Conduct Discovery and Pathfinder Boards of Review

Upon completion of the Adventure, Leadership, Personal Growth, and Service requirements, a Discovery or Pathfinder award candidate participates in an Advisor conference. Then a board of review is scheduled.

The board of review chair works with all involved parties to set the date, time, and place of the review. The place can be the crew meeting site or another convenient and comfortable location.

The crew Advisor, an associate Advisor, or a member of the crew committee should coach the Venturers on boards of review ahead of time to ensure the reviews will be enjoyable experiences devoted to discussions and stories about activities and adventure. Each review should be an opportunity to take pride in accomplishments and to recount the events and activities in which the candidate has participated. This is the best way for the board members to hear what they need to hear about the quality of the experience and how the Venturer fulfilled the requirements. The stories may also inspire ideas for more fun and adventure in the future that will help crew officers improve the program.

Crew committee members, Advisors, associate Advisors, or other adults who may be present at a Discovery or Pathfinder board of review have a different role than they do in Boy Scouting. The adults are not members of the Discovery and Pathfinder boards, and are not present to ask the questions. They are there to answer them, and to provide coaching, guidance, and perspective. It is up to the Venturers to guide the discussions and the subject matter of the stories. To assure their complete understanding, all adults who will be present at Venturing boards of review should study this guide and complete the Venturing Awards and Recognition Training once it is released.

The board should try to touch on each of the elements in the **ALPS** model (Adventure, Leadership, Personal Growth, and Service). The questions and the guidance below are examples of how to bring out the desired stories and discussions, but board of review members are free to come up with their own approach based on the case at hand.

- **Adventure**—Tell us about the adventures you enjoyed the most. What was fun about them? Did any of those adventures take you outside of your comfort zone? Tell us about that. What is the best story you have from these experiences? What has been the most beneficial adventure? Why? Tell us what you would change about our adventures—discuss any strengths and weaknesses.

- **Leadership**—Every leader has some stories to tell about what has gone well or not so well, and what parts of a vision have been fulfilled or remain to be accomplished. Tell us one of your stories about your experiences as a leader. What leadership course did you attend? How did it go? Any good stories about what happened? What made the course good, and what could have made it better? Will you be able to use what you learned? Where? How?
- **Personal Growth**—What is the greatest benefit you have enjoyed from Venturing? Which areas of personal growth have you explored: Development of Faith, Development of Self, or Development of Others? How can we all work together to improve in this respect? Questions regarding the Venturer’s practice of living by the Scout Oath and the Scout Law in daily life should be tailored so as not to be too intrusive or personal. These questions could consider specific laws or ideals, or could be general. For example, tell us about something you have witnessed or participated in that brought one of the points of the Scout Law to life. Tell us about something you have witnessed that brought the Scout Law point “Loyal” to life. Tell us how your experiences in Venturing have exemplified one of the ideals expressed in the Scout Oath.

Venturers may, but are not required to, share the personal reflection associated with Development of Faith during a board of review.

- **Service**—Tell us about the service you performed. How did it make you feel? How has the experience changed you? How did the service make a difference in the lives of those who were the beneficiaries?

A Discovery or Pathfinder board should last approximately 30 minutes; be sure to give the candidate and review board members enough time to at least touch on each subject. If the discussions are positive and enjoyable, it is acceptable for the meeting to last somewhat longer.

After the board of review, the Venturer waits outside the room or out of hearing range while the board deliberates. A majority vote is required for approval of advancement. In the event of a tie, the chair’s vote is the deciding vote. Give careful consideration to each board member’s perspective, in sufficient detail that you will avoid any factual misunderstandings. You may call the candidate back if more discussion could provide clarification. If advancement is approved, the candidate is called in and congratulated, and the chair reports the results to the crew Advisor and advancement coordinator. The board of review date becomes the effective date for the award.

If the board decides that the candidate has not fulfilled all the requirements, he or she must be informed of this and told what might be done to pass the board. The candidate shall not be told any specifics about the board’s deliberations. If it is thought that the candidate could properly complete the requirements before his or her 21st birthday, the board may adjourn and reconvene at a later date. If this is done, it is best, if possible, that the same members reassemble. In all cases when advancement is denied, a follow-up letter must be sent promptly to Venturers who have been turned down. It must suggest actions that could help them successfully complete the requirements. Adverse decisions for Discovery and Pathfinder awards are not appealable.

For more information on conducting the Discovery and Pathfinder boards of review, see the *Venturing Advisor Guidebook* and the *Guide to Advancement Venturing Supplement 2014* (to be released online at [www.scouting.org/advancement](http://www.scouting.org/advancement) in early 2015).

# Venturing Summit Award Board of Review

## Composition of the Summit Award Board of Review

The Summit Award—Venturing’s highest—represents a new milestone of accomplishment. Servant leadership and community service are the cornerstones, as the Summit Award recipient becomes a mentor to others and sets examples of excellence. The board of review, thus, should be a celebratory experience, where the fun, adventures, and benefits of the program are recounted much like stories around the campfire or the dining table.

The Summit Award board of review is chaired by a representative of the local council or district advancement committee. The chair may cast a vote. The board is composed of Venturers, adult volunteers, and, if possible, a representative of the community who is well respected and who may add an element of prestige to the meeting.

The board of review must consist of at least five, but no more than six, members. At least one half of the members, excluding the chair, must be Venturers currently participating in the program.

Details of board of review membership are as follows:

**Chair:** The chair of the Summit Award board of review shall be an adult at least 21 years of age who is a Venturing-certified member of the district or local council advancement committee or their designated Venturing-certified representative. He or she is selected according to local council practices. To become Venturing-certified, one must study this guide, complete the Venturing Awards and Recognition Training (when it is released), and develop a basic knowledge of Venturing. Council advancement committees are tasked with certifying this individual using a local process. See the *Guide to Advancement Venturing Supplement 2014* for more information.

**Note:** It is recommended that all members of the board of review study this guide and complete the Venturing Awards and Recognition Training. The chair is tasked with orienting the board of review members to ensure everyone understands the purpose, the discussion- and story-based approach, and how it differs from an Eagle Scout board of review.

**Venturer membership:** The board of review shall include at least two Venturers, at least one of whom shall be from the candidate’s crew. Other Venturing board of review members should be selected from the following list.

- Current holders of the Summit Award or Silver Award
- Venturers who are members of the council, area, or region Venturing Officers Association or equivalent
- Venturers who currently hold a Venturing elected office
- Eagle Scouts, Sea Scout Quartermasters, or Girl Scout Gold Award recipients who are active Venturers.

If the chair determines no Venturer is available who meets one of these qualifications, the crew president may nominate another Venturer from the candidate’s crew to serve on the board of review.

**Adult representation:** The board of review shall include at least one adult, in addition to the chair, who is registered with the BSA—preferably in the Summit Award candidate’s crew—and works regularly with the Venturing program at any level.

**Community representation:** It is recommended that the board of review also involve at least one well-respected adult representative of the community, who need not be affiliated with the BSA.

The candidate’s crew president and the board of review chair must agree upon the final membership of the board of review. If the candidate is the crew president, the crew’s vice president of administration must be in agreement with the chair. If the chair and the crew president (or vice president of administration) cannot agree, the candidate’s crew Advisor will make the final determination, considering the potential members previously discussed by the crew president and chair.

The Venturer’s parents, relatives, or guardian should not be in attendance at the board of review in any capacity.

## How to Conduct a Summit Award Board of Review

Like the boards for the Discovery and Pathfinder awards, it is discussion- and story-based, and focuses on the **ALPS** model and the goals of Venturing. It should be a fun and rewarding experience for both the candidate and the review board members.

Summit Award candidates must carry out a service project using the *Venturing Summit Award Service Project Workbook*, No. 512-938. This can be found at [www.scouting.org/Home/Venturing.aspx](http://www.scouting.org/Home/Venturing.aspx). Venturers may get started with their project proposal at any time after a successful Pathfinder board of review. Upon completion of the Adventure, Leadership, Personal Growth, and Service requirements, including the service project, a Summit Award candidate participates in an Advisor conference. He or she then completes the Venturing Summit Award Application, obtaining the necessary signatures, and submits the application and the service project workbook to the council service center. The application is reviewed and verified at the service center, and a board of review chair is designated according to local council practices.

Soon after the Summit Award application is submitted to the council and verified, the chair works with all involved parties to set the date, time, and place for the board. Summit boards may be held in more formal settings than a home or crew meeting place, but the site should still be comfortable.

The Summit Award board of review follows the same story-based guided discussion that is used for the Discovery and Pathfinder awards. Let the candidate talk about experiences, accomplishments, and benefits, and also about plans for the future. In this way the board will hear about the quality of the experience and how the Venturer fulfilled the requirements, and perhaps get ideas that may enhance the crew’s program.

Again, the review is not to be a retesting or examination.

The board members should convene at least 30 minutes before the scheduled board of review to go over the Summit application and the service project workbook.

Through stories and discussions, the board should try to touch on each of the elements in the **ALPS** model. Please find guidance and sample questions below.

- **Adventure**—Tell us about some of your adventures, either with the crew or outside the crew. Any good stories? Which adventures did you lead? How did they go? Did leading an adventure make it more or less enjoyable? What lessons did you learn? How can the crew improve its adventures?
- **Leadership**—Tell us about your experience serving as a mentor to the leader of an adventure. Did everything go the way you thought it should? Tell us what happened. What do you think you might do differently next time? **Note:** When discussing leadership, the board should focus on the importance of taking and accepting responsibility. These represent the foundation for leadership. Not everyone is destined to be “the leader of the group.” Others provide quality support and strong examples behind the scenes. Without the latter, the leaders in charge have little chance for success. The bottom line is that we want award recipients to be responsible—perhaps leaders, too—but at least responsible.
- **Personal Growth**—The members of the Summit board of review—both adults and Venturers—should reflect with the candidate on the benefits they all have experienced in Venturing. The discussion should work its way toward the personal code of conduct the candidate created and how that code came to be. Questions regarding the Venturer’s practice of living by the Scout Oath and Scout Law in daily life should be tailored so as not to be too intrusive or personal. These questions could consider specific laws or ideals, or could be general. For example, tell us about something you have witnessed or participated in that brought one of the points of the Scout Law to life. Tell us about something you have witnessed that brought the Scout Law point “Loyal” to life. Tell us how your experiences in Venturing have exemplified one of the ideals expressed in the Scout Oath.

Venturers may, but are not required to, share the personal reflection associated with Development of Faith during a board of review.

- **Service**—The board should already have read through the candidate’s service project workbook. It explains what makes an acceptable project. This part of the review should be devoted to the candidate describing what was done and how it felt to provide the service. For example: How did you come up with your project idea, how did it evolve, and how did it come together? How did those who received the service react? How did you benefit from it? Through the resulting stories and discussion, the board should be able to tell if the project fits the requirement.

Summit Award boards of review should last approximately 45 minutes. However, if the discussions are positive and enjoyable, it is acceptable to go on somewhat longer.

After the board of review, the Venturer waits outside the room or out of hearing range while the board deliberates. A majority vote is required for approval of advancement. In the event of a tie, the chair’s vote is the deciding vote. Give careful consideration to each member’s perspective, in sufficient detail that you will avoid any factual misunderstandings. You may call the candidate back if more discussion could provide clarification.

If advancement is approved, the candidate is called in and congratulated. The board of review date becomes the award's effective date.

If the board decides that the candidate has not fulfilled all the requirements, he or she must be informed of this and told what might be done to pass the board. The candidate shall not be told any specifics about the board's deliberations. If it is thought that the candidate could properly complete the requirements before his or her 21st birthday, the board may adjourn and reconvene at a later date. If the candidate agrees to this, then, if possible, the same members should reassemble. If the candidate does not agree, the board's current decision will stand unless overturned later upon appeal.

In all cases when advancement is denied, a follow-up letter must be promptly sent to Venturers who have been turned down. It must suggest actions that could help them successfully complete the requirements, and also explain the appeal procedures that may be followed if a Summit board of review does not recommend advancement. See the *Guide to Advancement Venturing Supplement 2014* for details.

Regardless of the outcome, the board of review chair communicates the decision to the crew Advisor and the council or district, according to local practices.

A board of review is not required to record "minutes," but for the Summit Award it is a good idea. Any such notes must remain confidential to the members of the board or to advancement administrators on a need-to-know basis. The notes may be used in preparing a follow-up letter, should the candidate be turned down, and may also prove helpful in an appeal process. In any case, once a review or appeal is completed, all notes must be destroyed.

For more information on conducting the Summit Award board of review, see the *BSA Guide to Advancement Venturing Supplement 2014* and the *Venturing Advisor Guidebook*, No. 34655. For information on other awards available to Venturers, see *Venturing Awards and Requirements*, No. 34784.

## A Concise Guide to Venturing Award Requirements



### Venturing Award Requirements

1. Participate in a crew activity outside of a crew meeting.
2. Participate in an interview conducted by your crew president and your Advisor.
3. Complete Personal Safety Awareness training.
4. State your intention to join the crew by participating in an induction ceremony during which you repeat and commit to live by the Scout Oath and Scout Law and the Venturing motto: Lead the Adventure.



# Discovery Award Requirements



## Adventure

1. Participate in at least two Tier II or Tier III adventures at the crew, district, council, area, regional, or national level.
2. Complete the following:
  - a. A standard CPR course, such as American Red Cross—First Aid/CPR/AED for Schools and the Community or the American Heart Association—Heartsaver Pediatric First Aid/CPR/AED, or an equivalent course.
  - b. A standard first-aid course such as the American Red Cross—Standard First Aid or equivalent course.

## Leadership

3. Complete the Introduction to Leadership Skills for Crews course (or an equivalent).
4. Complete the Goal-Setting and Time Management training courses.
5. Complete Crew Officers Orientation.

## Personal Growth

6. Complete a structured personal reflection, and use this reflection and what you learned from the process to prepare for goal-setting and as part of your Discovery Award Advisor conference. Explore one of the following areas: Development of Faith,<sup>1</sup> Development of Self, Development of Others.
7. In consultation with your Advisor, establish at least one personal goal, and achieve it. The goal should be grounded in the area you explored in Discovery Award Personal Growth requirement 6.

## Service

8. Participate in service activities totaling at least 24 hours. Up to half of the service may be delivered personally; the rest must be delivered through crew service activities.

## Advisor Conference and Board of Review

Upon completion of the Adventure, Leadership, Personal Growth, and Service requirements, complete the following.

9. Since earning the Venturing Award, participate in a conference with your Advisor.<sup>2</sup> As a part of this conference, discuss with your Advisor the challenges you faced and what you learned in fulfilling Personal Growth requirements 6 and 7.
10. After your Advisor conference, successfully complete a crew board of review.

<sup>1</sup> Venturers may, but are not required to, share the personal reflection associated with Development of Faith with their Advisor, during the Advisor conference, or during a board of review.

<sup>2</sup> Venturers may, but are not required to, share the personal reflection associated with Development of Faith with their Advisor, during the Advisor conference, or during a board of review.

# Pathfinder Award Requirements



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## Adventure

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1. Participate in at least two additional (for a total of at least four) Tier II or Tier III adventures at the crew, district, council, area, regional, or national level. Serve as a leader for one of the adventures.

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## Leadership

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2. Complete Project Management training.
3. Since earning the Discovery Award, plan and give leadership to a Tier II or Tier III adventure. Work with a youth mentor to ensure that you have organized the adventure in advance, that you are prepared for contingencies, and that you have prepared the members of your crew to take part. In some cases, you may need to confer with an external consultant to assure the adventure is feasible for your crew. The adventure must take place over at least two consecutive nights. If an event lasts more than four nights, an additional Venturer may share in planning and leading the adventure. If two Venturers plan the adventure, they should work with their mentor to ensure that the workload is divided fairly between the two leaders. At the close of the adventure, lead a reflection with the participants in the activity to determine what was learned and how it helped them to work together as a more effective team. An experienced Venturer should serve as your mentor for the adventure.<sup>3</sup>
4. Complete one of the following:
  - a. Since earning the Discovery Award, serve actively as crew president, vice president, secretary, treasurer, guide, historian, den chief, or quartermaster for a period of at least six months.<sup>4</sup> At the beginning of your term, work with your crew president (or Advisor, if you are the president) to set performance goals for the position. Any number of different positions may be held as long as the total length of service equals at least six months. Holding simultaneous positions does not shorten the required number of months. Positions need not flow from one to the other; there may be gaps in time. Once during your term of office, discuss your successes and challenges with your crew president (or Advisor, if you are the president).

OR

- b. Participate in or serve on staff for leadership training such as National Youth Leadership Training, Kodiak Challenge, National Advanced Youth Leadership Experience, Order of the Arrow National Leadership Seminar, Sea Scout SEAL Training, or Wood Badge (for Venturers 18 or older). You may also participate in non-BSA leadership training courses such as those delivered by the National Outdoor Leadership School, if approved by your Advisor.
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# Pathfinder Award Requirements



## Personal Growth

5. Since earning the Discovery Award, explore the two areas (Development of Faith,<sup>5</sup> Development of Self, or Development of Others) that you did not explore previously. Based on what you discover, prepare a set of personal reflections or thoughts on the subjects. Use your reflections and what you learned from the process to prepare for fulfilling Personal Growth requirement 7 and for your Pathfinder Award Advisor conference.
6. Participate in an ethical controversy discussion activity that includes an extension into conflict resolution.
7. In consultation with your Advisor, establish at least two personal goals, and achieve them. The goals should be grounded in the areas you explored in Pathfinder Personal Growth requirement 5.

## Service

8. Plan, organize, and give leadership to a project designed to sustain and grow your crew. Submit the plan to your crew president (or Advisor, if you are president), and explain how you think it will encourage more young people to join Venturing.
9. Participate in service activities totaling at least 36 hours. This is in addition to the 24 hours of service required to earn the Discovery Award. Up to half of the service may be delivered personally; the rest must be delivered through crew activities.

## Advisor Conference and Board of Review

Upon completion of the Adventure, Leadership, Personal Growth, and Service requirements, compete the following.

10. Participate in an Advisor conference. As a part of this conference, discuss with your Advisor the challenges you faced and what you learned in fulfilling Pathfinder Personal Growth requirements 5 and 7.
11. After your Advisor conference, successfully complete a crew board of review.

<sup>3</sup> If the crew does not have any youth mentors who have earned the Pathfinder Award and completed Mentoring training, an Advisor or associate Advisor may serve as a mentor to meet this requirement.

<sup>4</sup> Venturers may substitute district, council, area, regional, or national Venturing officer or cabinet positions for the positions listed in this requirement.

<sup>5</sup> Venturers may, but are not required to, share the personal reflection associated with Development of Faith with their Advisor, during the Advisor conference, or during a board of review.

# Summit Award Requirements



## Adventure

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1. Participate in at least three additional (for a total of seven) Tier II or Tier III adventures at the crew, district, council, area, regional, or national level. To earn the Summit Award, a Venturer must have participated in at least one Tier III adventure and served as a leader during one adventure.
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## Leadership

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2. Complete Mentoring training prior to initiating mentoring relationships.
  3. Since earning the Pathfinder Award, mentor another Venturer in the planning and implementation of a crew, council, area, regional, or national Venturing activity (see Summit Adventure requirement 1). Work with the youth enough to ensure he or she is ready to lead and has organized the appropriate resources, is prepared for contingencies, and has developed an itinerary, conducted training to support the adventure, and mitigated risk before and during the adventure. Participate in the adventure and provide feedback on how the adventure was conducted.
  4. Complete two of the following.
    - a. Since earning the Pathfinder Award, serve actively as crew president, vice president, secretary, treasurer, guide, historian, den chief, or quartermaster for a period of at least six months.<sup>6</sup> At the beginning of your term, work with your crew president (or Advisor, if you are the president) to set performance goals for the position. Any number of different positions may be held as long as the total length of service equals at least six months. Holding simultaneous positions does not shorten the required number of months. Positions need not flow from one to the other; there may be gaps in time. Once during your term of office, discuss your successes and challenges with your crew president (or Advisor, if you are the president).
    - b. Participate in or serve on staff for leadership training such as National Youth Leadership Training, Kodiak Challenge, National Advanced Youth Leadership Experience, Order of the Arrow National Leadership Seminar, Sea Scout SEAL Training, or Wood Badge (for Venturers 18 or older). You may also participate in non-BSA leadership training courses such as those delivered by the National Outdoor Leadership School, if approved by your Advisor. This must be a different training course than you completed for Pathfinder Award requirement 4(b) or Summit Award requirement 4(c).
    - c. Lead the delivery of Introduction to Leadership Skills for Crews for members of your Venturing crew or another local Venturing crew or for a local district or council training event. After leading the training course, discuss with your crew Advisor how you believe you helped build the skill set of your crew and what you learned by organizing the training course.
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# Summit Award Requirements



## Personal Growth

5. Since earning the Pathfinder Award, complete a structured personal reflection. Use this reflection to prepare for goal-setting and as part of your Advisor conference. Explore two of the following areas: Development of Faith,<sup>7</sup> Development of Self, or Development of Others. You may explore two different areas or explore one area twice.
6. Create a personal code of conduct. This code of conduct should be guided by your explorations in the areas of faith, self, and others.
7. Since earning the Pathfinder Award, lead an ethical controversy and conflict resolution scenario with members of your Venturing crew.

## Service

8. Since earning the Pathfinder Award, plan and conduct a service project as described in the *Venturing Summit Award Service Project Workbook*. Before you start, have the project proposal form from the workbook completed and approved by those benefiting from the effort, your Advisor, and designated crew or ship youth leadership. This project must be a different service project than one carried out for the Eagle Scout Award, the Sea Scout Quartermaster Award, or the Girl Scout Gold Award.

## Advisor Conference and Board of Review

Upon completion of the Adventure, Leadership, Personal Growth, and Service requirements, complete the following.

9. Participate in an Advisor conference. As a part of this conference, share your code of conduct with your Advisor, and explain how your explorations of faith, self, and others and your goal-setting exercises influenced the development of your code.
10. After your Advisor conference, successfully complete a crew board of review.

<sup>6</sup> Venturers may substitute district, council, area, regional, or national Venturing officer or cabinet positions for the positions listed in this requirement.

<sup>7</sup> Venturers may, but are not required to, share the personal reflection associated with Development of Faith with their Advisor, during the Advisor conference, or during a board of review.

## Summit Board of Review

For the Summit Award, the board of review will be conducted according to the *BSA Guide to Advancement*.

The board of review must consist of at least five, but no more than six, members. At least half of the board of review members, excluding the chair, must be Venturers currently participating in the program.

The candidate's crew president (or vice president of administration, if the candidate is the crew president) and the chair of the board of review must agree upon the board's final membership makeup. If the chair and the crew president (or vice president of administration) cannot agree, the candidate's Advisor will make the final determination of board membership, including members previously considered by the crew president and chair.

**Board of Review Chair.** The adult chair of the board of review shall be a Venturing-certified member of the district or local council advancement committee or a designated Venturing-certified representative. "Venturing-certified" means that the person has completed Venturing Awards and Recognition training.

**Venturer Representatives.** The board of review should include at least two active Venturers, at least one of whom must be from the candidate's crew. Other Venturing members of the board of review should be selected from the following list.

- A current holder of the Summit Award or Silver Award
- A member of the council, area, or region Venturing Officers Association or equivalent
- A Venturer who currently holds an elected office in a crew
- An Eagle Scout, Quartermaster, or Girl Scout Gold award recipient who is an active Venturer

In the event the chair determines that no Venturer is available who meets one of these qualifications, the crew president may nominate another Venturer from the candidate's crew to serve on the board of review.

**Adult Representatives.** Other than the chair, the board of review should include at least one adult who is registered with the BSA and who participates regularly with the Venturing program at any level.

**Community Representatives.** It is recommended that the board of review involve at least one well-respected adult representative of the community.

**Notes:** Venturers may substitute district, council, area, regional, or national Venturing officer or cabinet positions for the positions listed in the leadership requirements.

Venturers may, but are not required to, share the personal reflection associated with Development of Faith with their Advisor, during the Advisor conference, or during a board of review.