



September 29 - October 1, 2023
Wizard Ranch, 1060 Accomac Road, York, PA 17406

Leaders Guide

ARE YOU PREPARED to have an awesome weekend with hundreds of Scouts and leaders from across the area? The 2023 Wizard Safari will significantly add to your fall outdoor program. The logistics and activities have been prepared for you. Just show up, set up your campsites, and get ready to have some fun!

Where and When

- Friday, September 29 through Sunday, October 1
- Wizard Ranch Nature Preserve, 1060 Accomac Rd York, PA 17406
- Check-in begins at 4:00 p.m. on Friday
- Check-out by 10:00 a.m. on Sunday

Who Can Attend

This year's program is set again in our "Wild West" town of Deadwood. The Wizard Safari features day-long programs on Saturday for Scouts of all ages, from Lions through Venturers and Explorers. The event is open to visitors, so we encourage parents and families to attend, along with the general public.

Only registered paid participants can participate in the Cub Scout, Webelos Scout, Scouts BSA, and High Adventure programs on Saturday.

Non-council units (from councils other than the New Birth of Freedom Council) are also welcome to participate in the Safari. We are planning for over 3,000 Scouts and adult leaders to attend this year's Safari, making this event one of the largest Scouting events that most Scouts will ever experience.

Experience Camping "Jamboree Style"

The encampment will be organized "Jamboree Style" in one centralized area, in the large open field opposite the main Safari activity area. Webelos Scouts, Scouts BSA, Venturers, and Explorers will all camp together. The encampment will be divided by main and side streets, allowing access throughout the area. The Safari committee will assign unit campsites varying in size based on the number of campers in that unit (more campers = larger campsites). Cub Scout packs are also welcome to camp "family style" in the Cub Scout family camping area.

Unit Sign and Covered Wagon Challenge

Each unit is requested to create a directional sign with its unit description, town and state, and the distance and direction to your unit's hometown. [Check out the details](#) for the Unit Sign Challenge ...

Don't just build a covered wagon for the Safari to enter a competition – it's a practical way to haul your stuff throughout the weekend. [Get the specs and other details for the Wagon Design Challenge](#) ...



Registration Information

So, how much does it cost to attend the Wizard Safari?

- Full weekend campers (Scouts and adult leaders) are \$35 each.
- Scout Day Campers (participating in Saturday activities) are \$15, while siblings and parents are \$10.
- Volunteer staff members for the Safari are \$15, which covers meals on Saturday.

Registration for participants is done using Tentaroo, the Council's online event registration system. **Please note that there are two registration options in Tentaroo for the event – full weekend campers and Saturday-only participants - Please select the correct option when registering.**

Refund and Cancellation Policy

Weekend Events / Training & Other Outdoor Programs Events Refund Policy: Registration fees for the Safari are due at the time of registration. A late fee of \$10 will be applied to a registration completed after the regular registration deadline of September 14, 2023. Program materials and/or recognition items may not be available for participants with late registrations. There will be no refunds for cancellations after September 14, 2023. Anyone requesting a refund should contact their unit leaders to submit the request, as the Council will send refunds and credits back to the unit for distribution.

Friday Check-In Process

Final check-in procedures will be distributed closer to the Safari. We are actively working to improve our Council Event Check-in procedures to create a smoother experience for all involved.

Pre-Safari Leaders Meeting

There will be an online leaders meeting (using ZOOM) before the Safari on Monday, September 18, 2023, at 7 PM. To register for the meeting, please go to <https://tinyurl.com/bpa5vctr>. This meeting will be recorded and posted on the [Wizard Safari webpage](#) afterward. There will not be an on-site leaders meeting, so please attend the virtual meeting live or view it later at your convenience.

Social Media Friendly Event

Share, Like, Love, and Tag your adventure with us at Wizard Safari! Join in on the social media fun of sharing all your adventures with us at Safari. Be sure to use the hashtags #ws2023 #nbofc and @nbofc. As we generate our closing video with our in-house media team, we want to capture your viewpoint. Feel free to upload your photos and videos to us at <https://tinyurl.com/567k6jtw>.



FYI and reference - [National BSA Social Media Guidelines](#)

Youth Protection and Clearances

Protecting our Scouts is always our top priority at any Scouting event. All participants and registered event staff over 18 must have **current** [BSA Youth Protection](#) training.

For Scouts BSA Troops, Crews, Ships, and Posts: A minimum of two registered adult leaders 21 years of age or over are required. There must be a registered female adult leader 21 years of age or over in every unit serving females. All adults (anyone over age 18) must have current PA clearances on file with the Council. For questions about clearances, please get in touch with Alex at alexandria.houck@scouting.org.

For Cub Scout Packs: At least two registered adult leaders 21 years of age or over are required. There must be a registered female adult leader 21 years of age or over in every unit serving females. Packs that require each Scout to have a parent present at the event do not have to have clearances for each adult as long as that adult is responsible for their own child. Packs where adults will have parents responsible for youth that are not their own are required to have adults with current clearances.

Food Sales and Merchandise

Chair: Dave Wyrwas









Mercantile

The Haines Mercantile (trading post) will be open throughout the event. You can purchase special event items (sweatshirts, t-shirts, cinch packs), snacks, drinks, and supplies. We will sell merchandise that may be used at certain program stations. A Special Council Shoulder Strip (CSP) and OA Lodge flap can also be purchased at the event. Cash, credit cards, Google Pay, and Apple Pay are all accepted.

Online Clothing Store - <https://tinyurl.com/y7zbwjpg>

Per our vendor (DKM Embroidery / SG Trading Post) all online merchandise orders must be placed no later than three weeks before the event for delivery in time for the Safari.

Order results by

 F217 - EMB - N123E030 - Fleece Jacket \$61 USD	 L217 - EMB - N123E030 - Ladies Fleece Jacket \$61 USD	 F218 - EMB - N123E030 - 1/4 Zip Pullover \$58 USD	 F219 - EMB - N123E030 - Fleece Vest \$56 USD
 L219 - EMB - N123E030 - Ladies Fleece Vest \$56 USD	 S200 - EMB - N123E030 - Flannel Shirt \$71 USD	 FSSS - EMB - N123E030 - Field Shirt \$66 USD	 PC78ZH - EMB - N123E030 - Full Zip Hoodie \$59 USD

Haines Hotel and Food Trucks

For units or day visitors that don't want to have to worry about packing meals, or if you want a beverage or snack, we have you covered. There will be food options for breakfast, lunch, and dinner. We will accept cash, credit cards, Apple Pay, Google Pay and Cash App.

Haines Hotel Menu

Item	Cost
Hamburger	\$3.00
Cheeseburger	\$3.50
Hot Dog w/Sauerkraut	\$2.00 \$2.50
Hot Sausage w/Peppers and Onions	\$3.00 \$3.50
Walking Taco	\$5.00
Bottled Water	\$1.00
Soda	\$1.00
Gatorade	\$2.00

Patches Available for Purchase



Tenderfoot Saloon

Be sure and stop by the Tenderfoot Saloon to get your event logoed, limited edition, Wizard Safari Boot Mug for only \$7. That includes a first-time fill and one free refill!! On tap is Appalachian Brewing Company's handcrafted Root Beer. For only an additional \$1, you can convert your Root Beer into an ice cream float! Also available for the first time are limited edition Tenderfoot Saloon patches being sold in the Haines Mercantile for \$3 each.



Facilities

Chair: Josh Brown

Early Bird Set-up and Unit Trailers

September 23 - 28, 2023

Beginning Saturday, September 23 at 9:00 a.m., units wishing to erect gateways and otherwise prepare their campsite. It should be understood that all items and materials left unattended at the camp are done so at the unit's own risk.

Units wishing to utilize this opportunity should schedule at:

<https://tinyurl.com/4r28cx5v>

Friday Night Gear Process

Personal cars and vehicles will not be allowed in the encampment after 4:00 p.m. on Friday until after Sunday morning church services after 9:30 a.m. Vehicles pulling unit trailers will be the only vehicles permitted to enter the encampment area after 4:00 p.m. on Friday, September 29, 2023.

General Information

Low-Impact Cooking

Propane, solar, or other non-wood means of cooking are recommended because of the limited time available for extensive meal preparation. All attendees should observe the National BSA Fuels Policy. No open flames or ground fires are permitted by the Lancaster Conservancy.

Trash Removal

Units are responsible for taking home their trash from the event. The "pack it in, pack it out" method will be the standard.

Restroom Facilities

Porta-potties will be available throughout the encampment areas and in Deadwood.

Potable Water Facilities

Potable drinking water will be provided on-site in the camping areas. Units need to bring portable water jugs for filling. Showers are not available.

CPAP Services:

You must bring your battery backup solution for your CPAP unit.

Generators are prohibited at the encampment area.

Camping Assignments

For Troops, Ships, Crews, and Posts:

- Units will be camping in **Boot Hill**.
- Assignments of campsites are made on a first-come, first-served basis by registered paid attendees on the [NBOFC Tentaroo Reservation system](#).
- Size of sites is determined by paid participants
 - 20'x20' = 20 and below for paid participants
 - 20'x40' = 21 and above for paid participants
- Unit trailers must fit into the same assigned area as participants and secured with wheel blocks.

For Family Camping and RVs:

Families staying for the weekend are **expected to camp out the entire three days**.

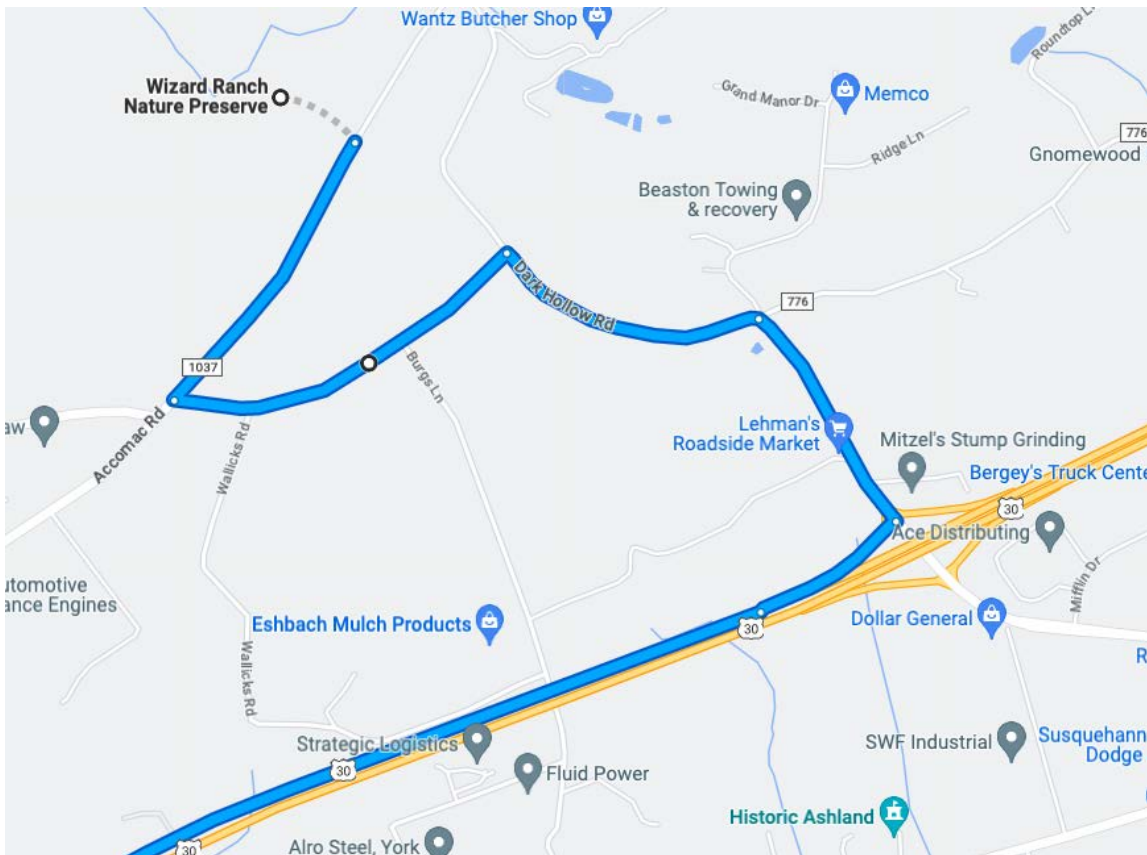
- Cub Units and Families will be camping in **Kit Carson Family Camping**.
- Assignments of campsites are made on a first-come, first-served basis by registered paid attendees on the [NBOFC Tentaroo Reservation system](#).
- Size of sites is determined by paid participants
 - 20' x 20' = 20 and below for paid participants
 - 20' x 40' = 21 and above for paid participants
- Unit trailers must fit into the same assigned area as participants and secured with wheel blocks.

As space will be limited for all units, we encourage you to pack for a weekend camping trip. Example: If you bring a six-person tent, you should fill the tent with six persons following all [BSA Youth Protection](#) guidelines.

Parking and Security

Chair: John Kotchish

- Overnight parking will be available in the field across from the main entrance to Wizard Ranch.
- Only vehicles towing unit trailers will be allowed into the encampment after 4:00 p.m. on Friday.



Health & Safety

Chair: Justin Eberly

Units must bring a completed Annual Health and Medical Record (Part A & Part B) for all participants, as required for any unit activity or campout. These forms must be kept on-site with the unit leader for the duration of the event. Units should bring their first aid kits, and Scouts should carry personal first aid kits. A team of medical professionals will be on-site for emergencies.

The parental release on the BSA Medical Form will allow participants to participate in all age-appropriate activities except Spar Pole Climbing, Medical forms will not be collected during check-in. Campers who are camping with their units are to give their medical forms to the unit leaders. Youth Day visitors can bring a BSA medical form with them or sign Part A of the BSA Medical Form and keep it on their person at all times.

Vehicles designated for emergency purposes are unable to provide transportation.

CPAP Services: You must bring your battery backup solution for your CPAP unit.

Generators are prohibited at the encampment area.

Spar Pole Climbing Hold Harmless Release: Must be turned in at the spar pole program station at the time of participation.

Program Information

Chair: Justin Schneider

Friday

8:00 AM - 3:30 PM	Preliminary Site Set Up
4:00 PM	Check-in/Registration Open and set up unit sites
4:00 PM	Last vehicles into camp - Except Trailer Drop Off
5:00 PM - 10:00 PM	Town Open (Trading Post, Food, and Tavern)
10:30 PM	TAPS/All vehicles must be out of camp and in the parking lots.

Saturday

7:00 AM	Reveille
7:00 - 8:30 AM	Breakfast
8:00 AM	Town Opens (Trading Post, Hotel, Saloon)
8:30 AM	Day Check-In Opens @ Main Gate
9:00 AM	Program Opens
12:00 - 12:30 PM	Lunch (Program Open)
4:30 PM	Program Closes
4:30 - 6:30 PM	Dinner
6:00 PM	Trading Post and Tenderfoot Saloon Close
7:30 PM	Closing Show
9:00 - 10:30 PM	Town Open and Free Time
10:30 PM	TAPS

Sunday

7:00 AM	Reveille
7:00 - 8:30 AM	Breakfast
8:00 AM	Town Open (Trading Post, Food, Saloon)
8:30 AM	Catholic Mass service
8:30 AM	Scouts own service
9:30 AM	Vehicles allowed in to load and connect to unit trailers.
10:00 AM	Town Closes

Costumes

Costumes are encouraged for all who are attending. Wear your best cowboy outfit!! Encourage youth and adults to research costumes of that time. Please remember that this is a Scouting function, and dress should be appropriate.

Special Activities

Blacksmith

Back for Wizard Safari 2023, we will have a blacksmith where Scouts can make their own wrought iron dinner bell. We will use tickets provided to units to ensure a fair chance for all units.

Falconry Presentation

We will be welcoming Miller's Wildlife & Conservation Specialist, Patrick Miller, a Peregrine falcon, and a Red-tailed hawk, to our event. This is a time-scheduled event for the day. Presentation times will be assigned at check-in.

Scouting Museum

Noteworthy for 2023, we will be having a Scouting Museum open throughout the event and will be filled with different Scouting memorabilia. Scouts are encouraged to stop by and look at the history of Scouting in our area. This will fulfill requirement 4c for Scouts working on the Scouting Heritage merit badge.

Branding

Wizard Safari will feature its own unique branding station. With a Wizard Safari brand and other Scouting brands available, we encourage Scouts to bring scrap pieces of leather or leather items you would like to have branded. We will have several items available for purchase that can be branded, including a special mug designed for branding!

Campfire Program and Fireworks

Our campfire program will be full of fun and excitement as we share memories of the event and present all the awards earned. We are also pleased to announce that we will have fireworks to close the show.

Lancaster Conservancy Tree Planting

We have partnered with the new owners of Wizard Ranch to help improve the area. Scouts will be participating in tree planting along with education on environmental sustainability. This is a time-scheduled event for the day. Activity times will be assigned at check-in.

Program Format:

The program will be an open format. All participants will be able to visit the program areas below (except spar pole climbing, minimum age 14+), where they will find different activities for all age groups.

Spar Pole Climbing Hold Harmless Release: Must be turned in at the spar pole program station at the time of participation.

Activities List:

Obstacle course
Team building activities
Bird feeder ornament making
Make your own western bead design
Bounce horses
Sack Race
Relay Tik Tak Toe
Minute to Win It Games
Frisbee Toss Challenge
Giant Cup Stacking
Hammer-a-Nail Relay Race
Giant Kerplunk
KUBB
Wagon Wheel Toss
Lasso Tying and Throwing
Archery
BB's
Tomahawk
Hover Ball Archery
Inclusive Scouting Station
Sea Scout Display
Apple Identification
Make your own Sheriff Star
Training School House

Activities Continued:

ATV Safety Display
BSA Religious Awards
Model Boats
PA Trapper
Chain Saw Carver
PA Forestry Department
US Coast Guard Aux
Operation Lifesaver
Railroad Interactive Area
York Watery Company

Wizard Safari CAMP RULES

Scouts must uphold all tenets of the Scout Oath and Law. Campers must report all accidents, injuries, or lost persons to medical staff. Violations of BSA policies or the following rules may result in the dismissal of individual campers or groups from camp property. Campers are responsible for any damages they cause to camp property.

1. Vehicles and trailers may be parked only in approved areas.
2. Golf carts, UTVs, ATVs, and vehicles may not be used at Wizard Ranch Nature Preserve. The Facilities/Ranger Staff are allowed due to National BSA Standard - 711 with proper training.
3. While dropping off and picking up gear, the speed limit in Wizard Ranch Nature Preserve is 10 mph. Drivers may not transport passengers in truck beds.
4. Campers must take their trash home with them when they depart.
5. Music and other sounds should not be heard beyond a campsite. Campers should remain in their campsite during quiet time between 10 p.m. and 7 a.m.
6. No open flames are permitted by the Lancaster Conservancy.
7. Campers may not cut any living or standing trees.
8. Campers are not permitted to capture or hunt any animals. Firearms are forbidden.
9. Smoking is prohibited in front of campers.
10. At least two adult leaders must be present to supervise campers at all times.
11. All campers must travel with a buddy. Adults must accompany campers younger than 11, but no adult should ever be alone with a youth other than his or her child.
12. Alcoholic beverages, fireworks, and gas or liquid fuel heaters are forbidden in tents.
13. Secure all valuables. NBOFC is not responsible for any lost or stolen property.
14. Campers may not bring pets to camp. Visitors' pets are restricted to the parking lot and not allowed in camp. Service dogs can be approved by camp security prior to the event.
15. Campers should avoid maintenance areas, storage facilities, and other private properties outside Wizard Safari.
16. Use of generators is not permitted in or during the encampment.

Event Leadership

Name	Position	Phone Number	Email
Tom Steckbeck	Event Chair	(717) 577-5838	tsteckbeck@aeroenergy.com
Ron Gardner	Scout Executive	(717) 577-7008	ron.gardner@scouting.org
Josh Brown	Facilities Chair	(717) 418-4634	josh.brown@nbofc.org
Josh Nimmerichter	NBOFC Facilities Manager	(717) 443-4181	josh.nimmerichter@scouting.org
John Kotchish	Parking/Security	(717) 577-2427	jkotchish@kinsleyenterprises.com
Justin Eberly	Medical	(717) 825-1763	justin.eberly@gmail.com
Dave Wyrwas	Food Service/Sales	(717) 880-2176	dave7752@gmail.com
Justin Schnieder	Program Chair	(717) 712-8663	jsschneider12@gmail.com
Mike Hassell	Marketing Chair	(717) 215-1655	mw.hass@comcast.net
Todd Weidner	Director of Camping	(717) 580-0180	todd.weidner@scouting.org